

East Alton Ice Arena - Adult League Rules Spring 2013

GENERAL

- USA Hockey and Missouri Hockey rules apply, except in cases where specifically noted.
- League rules are subject to modification based upon changes in USA hockey or Missouri Hockey rules.
- ICING and OFF SIDES will be called in accordance with USA Hockey rules. (Tag-up to nullify off sides and standard use of the Red Line for icing).
- East Alton Ice Arena shall act as the final arbitrator in all disputes or protests involving the interpretation of the league playing rules.
- This is a “Non-checking” league. It is however, NOT a “No contact league”. All players must understand the difference between open ice checks, and checking players into the boards, as opposed to body contact relative to the flow of the game. Players unable to differentiate will be removed from play.

ROSTER & PLAYER STATUS

- Teams must submit a complete roster of no more than eighteen (18) players before the start of their first game. Team rosters will be frozen at the beginning of the third game.
- All Players must sign in prior to each game at the registration table in the rink lobby.
- No player may be registered on more than one team.
- Players must play in 50% of the regular season games to be eligible for playoff games.
- All Players must show proof of Individual Membership Registration (IMR) with USA Hockey for the current playing season. Players must register with USA Hockey at www.usahockey.com , and provide their Membership Number.
- No player will be allowed to participate who is considered in bad standing due to unpaid bills from previous seasons, or outstanding bills of any kind in association with the EAIA and/or USA Hockey affiliated teams.
- All Players will **sign in** prior to **each** game, in the lobby of the ice rink. Teams playing a Player who has not signed in will be assessed a minor penalty for Delay of Game. Teams may challenge opposing teams to insure that all players are signed in.

TEAM RESPONSIBILITIES

- Each Team is responsible for the conduct of its players, before during and after the game. Episodes of gross unsportsmanlike conduct, physical and/or verbal abuse (“trash talk”) directed at opposing players, on, or off, ice officials, fans or rink staff, will not be tolerated and will result in individual and/or team suspensions.

NEGATIVE SPORTSMANSHIP BEHAVIOR OF ANY KIND WILL NOT BE TOLERATED.

ALL QUESTIONABLE ACTIONS WILL BE DEALT WITH SWIFTLY AND SEVERELY.

- Each Team will be required to check out a locker room.
- Teams and/ or individuals are liable for damage they inflict to any part of the facility.
- Team Captain, or Team Representative, must check and sign the score sheet at the conclusion of each game.
- It is the responsibility of each teams Captain, or Team Representative, to notify a suspended player(s) of any suspensions.
- In accordance with East Alton Village Code 6-3-3-2: No alcohol, or tobacco products, are allowed inside the East Alton Ice Arena.
- Teams are not allowed to enter ice surface until their assigned time, and the **Referee's have entered the playing surface.**

PENALTY ASSESMENT

- Minor Penalty: 2:00 minutes
- Major Penalty: 5:00 minutes
- Misconduct Penalty 10:00 minutes
- Match Penalty: Immediate suspension and review board appearance.
- **No fighting, or instigating, allowed.** This includes **TRASH TALK** and other related **UNSPORSTMANLIKE CONDUCT**. Offender(s) will be issued penalties that may include expulsion from the league.
- **No Checking.** Offender(s) subject to expulsion from the league.
- **Four minor penalties** in a single game will result in ejection from the game and a Game Misconduct penalty.
- Three Game misconducts by any one player can result in expulsion from the league.

GAME TIME

- All regular season games will be played in 1 hour and 15 minutes.
- Each Team will be awarded one - :30 second time out per game.
- The rink clock located on the west wall of the arena, near the ice re-surfacer door will serve as the “Official Time of Day” clock.
- REFEREE’s, upon entering the ice, are REQUIRED to instruct the timekeeper of the “Official Start Time” of the game based on the Official Time of Day as indicated by the arena clock. That time must be recorded on the score sheet by the timekeeper.
- Teams will have a 3:00 minute warm-up plus an extra five minutes to have five (5) skaters and a goalie on the ice . At the end of that time, without sufficient players in attendance, the game will be forfeited by the shorthanded team.
- All forfeits will be recorded as a 1 – 0 loss by the offending team.
- First and Second periods are 13:00 minute stop clock periods. The third period is also 13:00 minute stop time until there is 5:00 minutes left on the Official Time of Day clock. At that time the clock on the scoreboard will be reset to 2:00 minutes and continue to be a “stop time clock”.
- **No games will end in a tie.** All games tied after regulation time will be played out in a 3 man shoot out, followed by a sudden death shoot out until a winner is determined. Players participating in the 3 man shoot out, may not shoot again in the sudden death shootout, until every rostered player has taken a turn. Players with unfinished penalties in regulation time cannot participate in the shootout process.
- There is **NO** “Mercy Rule” or “Running Clock”. All games will be played out in their entirety.
- A maximum five goal differential will be figured for all games.

EQUIPMENT

- All players are required to wear full hockey equipment. Shoulder pads, while recommended, are optional at the understood risk to each player.
- Teams must have matching, numbered jerseys, of the same color.
- Players not wearing the required equipment will be assessed a minor penalty, and will not be allowed to play until the proper equipment is in place.
- Helmets are required from the moment a Player enters the ice surface.
- It is recommended that ALL players wear full facial protection, and mouth pieces.
- It is **required** that ALL players under the age of 18½ wear full facial protection, including mouth pieces.